

PENAWARAN KURSUS DAN JADUAL KULIAH PROGRAM PENGAJIAN SISWAZAH  
SEMESTER 2 SESI 2024/2025/  
OFFERED COURSE AND LECTURE TIMETABLE FOR POSTGRADUATE PROGRAME  
SEMESTER 2 SESSION 2024/2025

PROGRAMME/DAY	FRIDAY		SATURDAY	
TIME	3.00 PM – 7.00 PM	7.00 PM - 11.00 PM	8.00 AM – 12.00 PM	12.00 PM – 4.00 PM
<b>Master of Education</b>	<b>GRU50104 (A)</b> <i>Educational Research Methods (by Coursework)/ Kaedah Penyelidikan Pendidikan (Kerja Kursus)</i>  <b>Prof. Madya Dr. Che Soh Said</b>  Online  <i>All student semester 1 mod B &amp; C</i>	<b>DTP60104</b> <i>Instructional Design Theory/ Teori Rekabentuk Instruksional</i>  <b>Dr. Nor farhah binti Saidin</b>  <b>Makmal BYOD (Makmal IT 11)</b>  <i>All program Master of Education Mod B &amp; C</i>	<b>DTR60204</b> <i>Multivariate Analysis/ Analisis Multivariat</i>  <b>Prof. Madya Dr. Ramlah bt Mailok</b>  <b>Makmal BYOD (Makmal IT 11)</b>	<b>DTP60404</b> <i>Technology and Innovation in ICT Education/ Teknologi dan Inovasi dalam Pendidikan TMK</i>  <b>Dr. Nor farhah binti Saidin</b>  <b>Makmal BYOD (Makmal IT 11)</b>  <i>All program Master of Education Mod C</i>
	<b>DMG60504</b> <i>Educational Game Software Development/ Pembangunan Perisian Permainan Pendidikan</i>  <b>Dr. Yusri Abdullah</b>  <b>Makmal BYOD (Makmal IT 11)</b>	<b>DTR60404</b> <i>Qualitative Research/ Kajian Kualitatif</i>  <b>Dr. Nor Asiah Mohamad@Razak</b>  <b>Makmal IT 5 (BTM/AB/01-06)</b>	<b>DMG60604</b> <i>Augmented and Virtual Reality/ Realiti Maya dan Realiti Maya Terimbu</i>  <b>Dr. Noor Hidayah binti Azmi</b>  <b>Bilik Mesyuarat R&amp;D</b>	<b>GRU70104 (G)</b> <i>Advanced Educational Research Methods/ Kaedah Penyelidikan Pendidikan Lanjutan</i>  <b>Prof. Madya Dr. Che Soh Said</b>  Online  <i>Ph.d Students Program Terbilang Academy dan FKMT</i>

FAKULTI KOMPUTERAN DAN META-TEKNOLOGI/ FACULTY OF COMPUTER AND META-TECHNOLOGY

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			<p><b>GRU70104 (F)</b>  <i>Advanced Educational Research Methods/ Kaedah Penyelidikan Pendidikan Lanjutan</i></p> <p><b>Prof. Madya Dr. Che Soh Said</b></p> <p><b>Online</b></p> <p><i>Ph.d Students</i>  <b>Program Terbilang Academy Dan FKMT</b></p>	
			<p><b>DMG60404</b>  <i>Human Centered Computing/ Komputeraan Berpusatkan Manusia</i></p> <p><b>Prof. Madya Dr. Ing. Maizatul Hayati Mohamad Yatim</b></p> <p><b>BTM/AB/01-01 – Makmal IT1</b></p>	

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<b>Master of Design (Games Based Learning) MT186</b>	<b>DTP60304</b> <i>Analysis of Technological Pedagogical Content Knowledge/</i> Analisis Pengetahuan dan Kandungan Pedagogi Teknologi  <b>Dr. Haslinda binti Hashim</b>  <b>BTM/AB/01-03 – Makmal IT 2</b>	<b>DMM60304</b> <i>Playability and Testing/</i> Kebolehmainan dan Pengujian  <b>Dr. Norshahila Binti Ibrahim</b>  <b>BTM/AB/01-03 – Makmal IT 2</b>		<b>DMM60404</b> <i>Heutagogy in Game Design/</i> Heutogogi dalam Reka Bentuk Permainan  <b>Prof. Madya Dr. Maizatul Hayati Mohamad Yatim</b>  <b>BTM/AB/01-10- Makmal PASCA 40</b>

MT30 -Master of Education (Multimedia)

MT36-Master of Education (Information Technology)

MT37- Master of Education (Internet Computing)